



U23 - Binary Exploitation

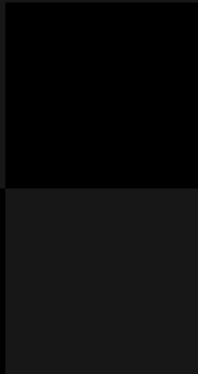
Stratum Auhuur

robbye@aachen.ccc.de

November 21, 2016

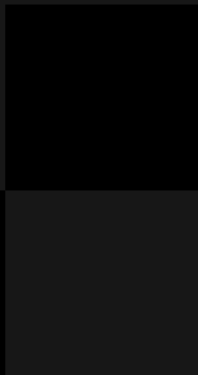
Context

- ▶ OS: Linux



Context

- ▶ OS: Linux
- ▶ CPU: x86 (32 bit)



Context

- ▶ OS: Linux
- ▶ CPU: x86 (32 bit)
- ▶ Address Space Layout Randomization: off
- ▶ No eXecution: off
- ▶ Stack cookies: off

From source code to binary



From source code to binary



1. `$ gcc -S test.c -o test.s`

From source code to binary



1. `$ gcc -S test.c -o test.s`

2. `$ gcc -c test.s -o test.o`

From source code to binary



1. `$ gcc -S test.c -o test.s`
2. `$ gcc -c test.s -o test.o`
3. `$ gcc test.o -o test`

From source code to binary

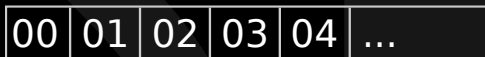


1. `$ gcc -S test.c -o test.s`
2. `$ gcc -c test.s -o test.o`
3. `$ gcc test.o -o test`

(There's also a preprocessor stage...)

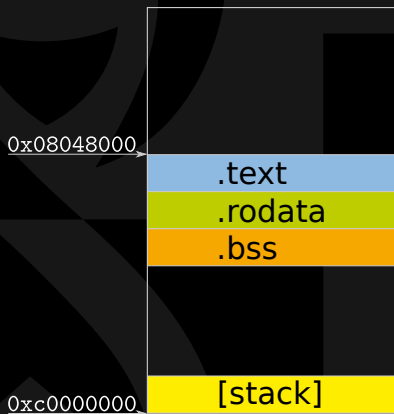
Memory layout: Flat memory model

- ▶ Userspace (3GB):
0x00000000 \implies 0xbfffffff
- ▶ Kernelspace (1GB):
0xc0000000 \implies 0xffffffff



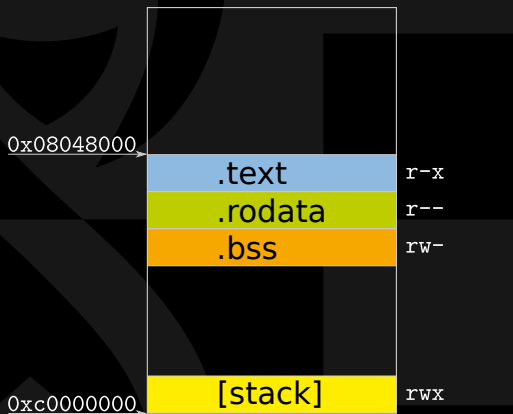
- ▶ Every program has this address space available

A binary is loaded into memory...



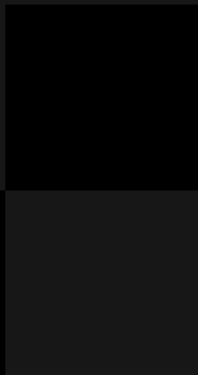
- ▶ Stack grows to low addresses!

A binary is loaded into memory...

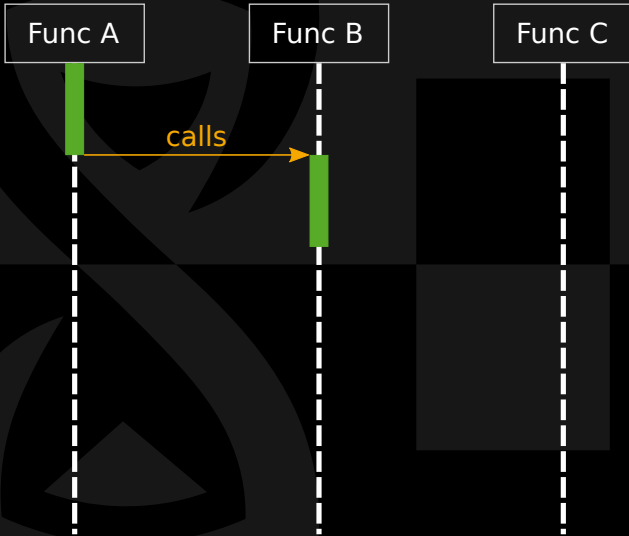


- ▶ Stack grows to low addresses!

Demo of readelf

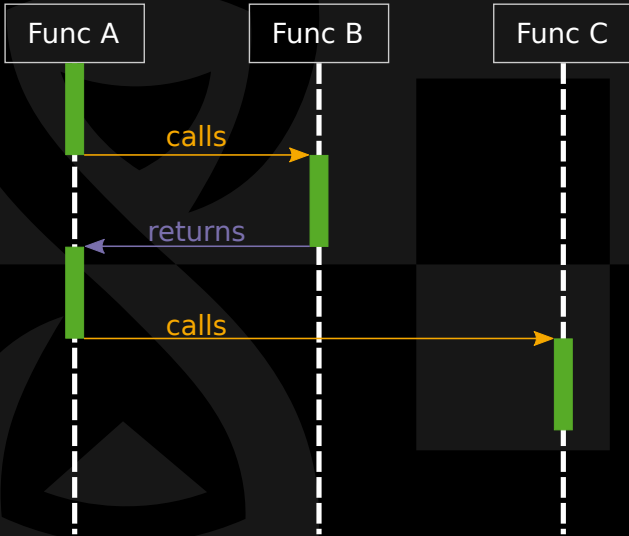


Functions



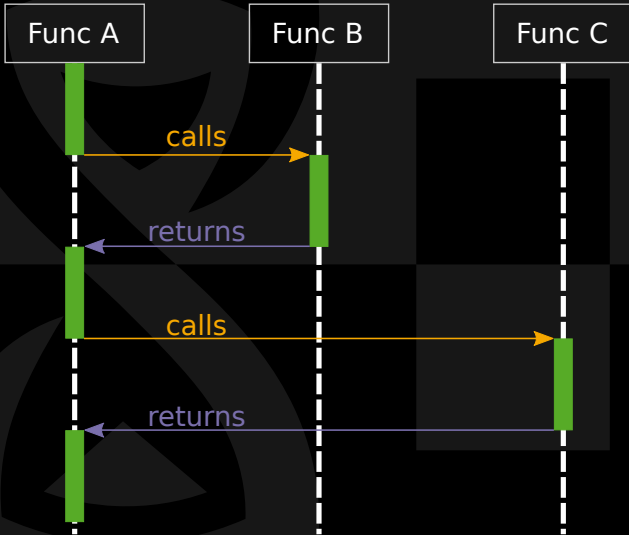
► We can call functions and they return

Functions



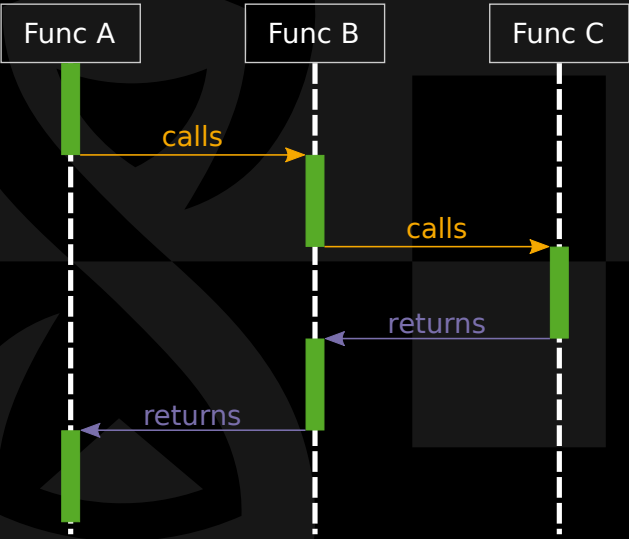
► We can call functions and they return

Functions

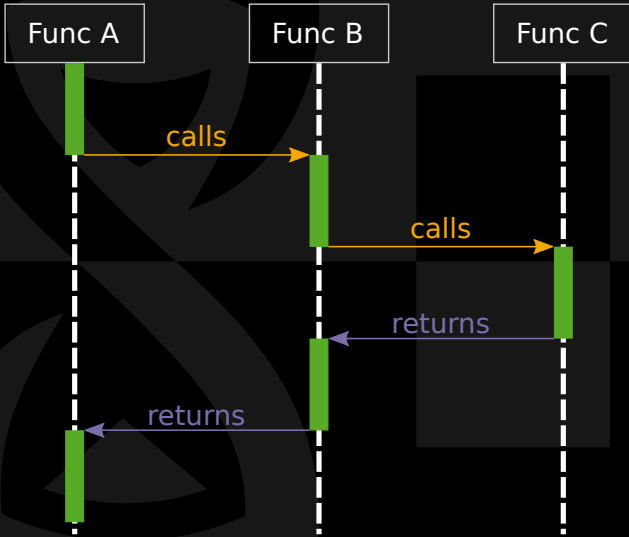


► We can call functions and they return

Functions 2

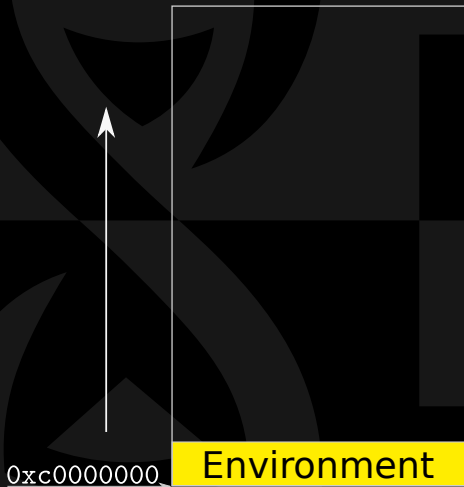


Functions 2

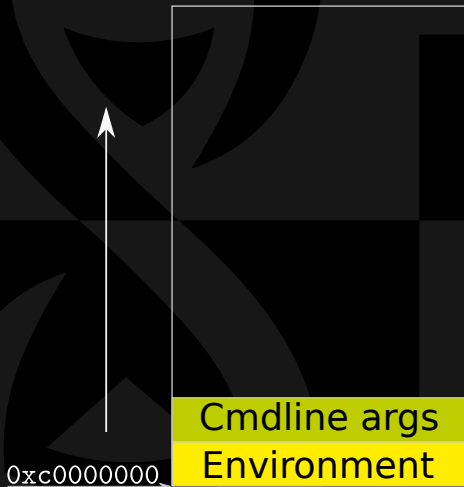


- ▶ How does the CPU know where to return to?

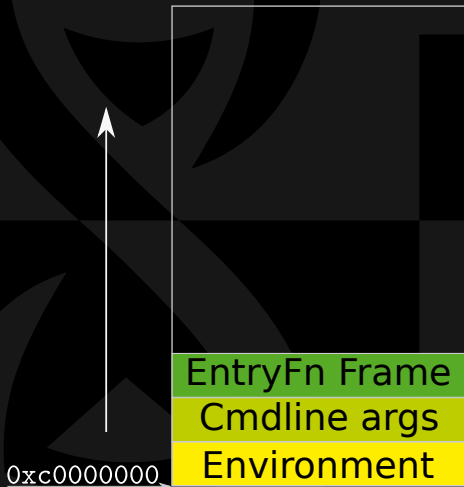
The Stack layout



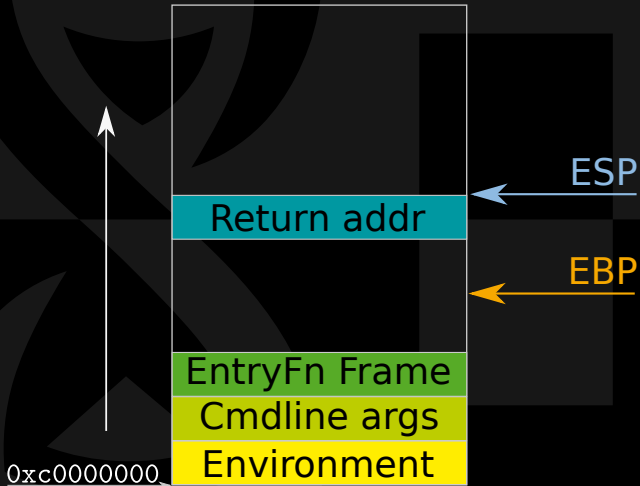
The Stack layout



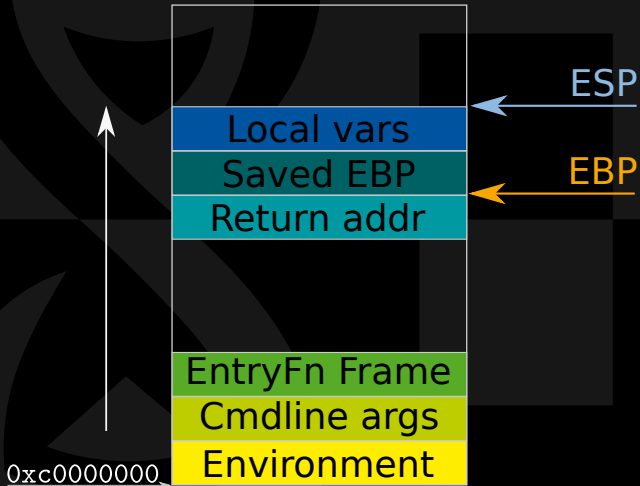
The Stack layout



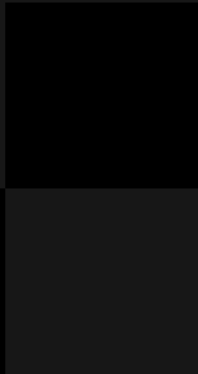
The Stack layout



The Stack layout



Demo of gdb



CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP

CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP
- ▶ Instruction Pointer: EIP

CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP
- ▶ Instruction Pointer: EIP
- ▶ More or less multi-purpose: EAX, EBX, ECX, EDX, ESI, EDI

CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP
- ▶ Instruction Pointer: EIP
- ▶ More or less multi-purpose: EAX, EBX, ECX, EDX, ESI, EDI



EAX

CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP
- ▶ Instruction Pointer: EIP
- ▶ More or less multi-purpose: EAX, EBX, ECX, EDX, ESI, EDI



CPU Registers: dumbed down

- ▶ Stack related: ESP, EBP
- ▶ Instruction Pointer: EIP
- ▶ More or less multi-purpose: EAX, EBX, ECX, EDX, ESI, EDI



String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`

String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`
- ▶ `char *strcpy(char *dest, const char *src);`

String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`
- ▶ `char *strcpy(char *dest, const char *src);`
- ▶ `char *strncpy(char *dest, const char *src, size_t n);`

String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`
- ▶ `char *strcpy(char *dest, const char *src);`
- ▶ `char *strncpy(char *dest, const char *src, size_t n);`
- ▶ `memmove, bcopy, memccpy, etc...`

String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`
- ▶ `char *strcpy(char *dest, const char *src);`
- ▶ `char *strncpy(char *dest, const char *src, size_t n);`
- ▶ `memmove`, `bcopy`, `memccpy`, etc...
- ▶ `gets`, `fgets`, `read`, `fread` (files, network)

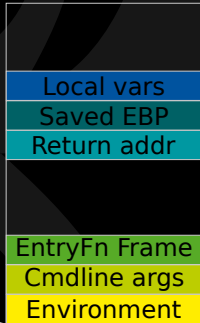
String and memory copy operations

- ▶ `void *memcpy(void *dest, const void *src, size_t n);`
- ▶ `char *strcpy(char *dest, const char *src);`
- ▶ `char *strncpy(char *dest, const char *src, size_t n);`
- ▶ `memmove`, `bcopy`, `memccpy`, etc...
- ▶ `gets`, `fgets`, `read`, `fread` (files, network)
- ▶ `rep movsb`, ... (from `[%esi]` to `[%edi]`, `%ecx` bytes)

Stack growth vs copy operations

memcpy,
strcpy,
strncpy,
...

0xc0000000



ESP

Local vars

Saved EBP

Return addr

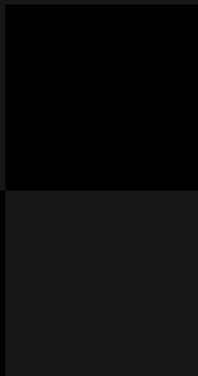
EBP

EntryFn Frame

Cmdline args

Environment

pwn demo



Pwning



- ▶ Check `/u23/pwn` for sources and binaries
 - ▶ Use `gdb` and reproduce my exploit
 - ▶ Use the shellcode provided and try to execute it instead
 - ▶ Pwn `sob2` (advanced)
- 